**Dinex® GUI Timers**

There are a total of 32 timers available. There are 6 available long timers (Timers over 12.75 sec.)
- Delay On and Delay Off timers can be combined to make a total longer timer i.e.
  - 10 sec. DON + 10 sec. DON = 20 sec. DON
- Turn On Timers and Flashers can’t be combined to make a longer timer.

**Initialization**
- Flash [On than Off] = Initialize to Value
- Flash [Off than On] = Initialize to 0
- Turn On = Initialize to 0
- Delay On = Initialize to Value
- Delay Off = Initialize to 0

A way to make more timers available:
- Reduce timers from 15 sec. to 12 sec.
- If a flash timer is used multiple time create a flag using the timer and use the flag in it’s place in the ladder logic.

If all timers are used up and nothing can be changed to make a timer available, contact I/O Controls Technical Support to add the timer in using hand coding methods.